

## Methods of classification

- introduction
- loss function / measurement of how good a classifier is
- logistic regression
- linear regression
- discriminant analysis (LDA, QDA)
- KNN
- support vector machine
- trees
- neural networks } → classification + regression

$$y_i \in \{0, 1\}, \quad j \in \{0, \dots, K\}$$

← classes

Idea: allocate a statistical unit to a class (category) based on the information of some variables

$K=2$  is the most frequent case, typical examples

- health/disease when using a medical test
- solvent/non solvent when assign/not assign a loan
- customers receptive/not receptive to a marketing campaign

GOAL: find a prediction rule  $f(x)$  which allocates the new statistical unit to right category

In the book: through "juice example"

- $n = 1070$  (purchases on stores)
- information about
  - price (price Ctt and price MTT)
  - discount applied (discount Ctt and discount MTT)
  - identifier for the week
  - " " " " store (5 stores)
  - loyalty to the brand (% of time a subject purchases the juice of brand MTT, loyalty MTT)

$y_i \in \{Ctt, MTT\}$   
two brands of juice

DATA SPLIT  $\rightarrow$  75% of data for training  
 $\searrow$  25% " " " " testing

We already saw the logistic regression

$\pi$  = probability of buying MTT

$$\log\left(\frac{\pi}{1-\pi}\right) = \beta_0 + \beta_1 \text{week} + \beta_2 \text{price Ctt} + \beta_3 \text{price MTT} + \dots + \beta_2^T \mathbf{I}_{\text{store}}$$

$$\beta_2 = (\beta_{2A}, \beta_{2B}, \beta_{2C}, \beta_{2D})$$

$$\mathbf{I}_{\text{store}} = \begin{pmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ 0 & 0 & 1 & \dots \\ 0 & 0 & 0 & \dots \\ 0 & 0 & 0 & \dots \end{pmatrix}$$

1<sup>st</sup> store 3<sup>rd</sup> store

$\hat{\pi}$  Assign a new observation to  $\{MM, CH\}$   
 $\text{logit}\left(\frac{\hat{\pi}}{1-\hat{\pi}}\right) = \hat{\eta}$   $\hat{\eta} = \frac{e}{1+e}$   
 $\hat{\eta} > 0.5 \rightarrow MM$   
 $\hat{\eta} < 0.5 \rightarrow CH$

→ confusion matrix

prediction (by the model) $\hat{y}_{new}$		actual value ( $y_{new}$ )		total
		CH	MM	
CH	150	23	173	
MM	19	76	95	
total	169	99	268	

misclassification error  $\frac{19+23}{268} = 0.157$

In general

		true value	
	-	+	
prediction	-	true negative	false negative
	+	false positive	true positive
			type I error

false positive  $\rightarrow$  reject  $H_0$  when  $H_0$  is true  $\rightarrow \frac{\text{false positive}}{\text{total positive}} = \alpha$  (type I error)

false negative  $\rightarrow$  not reject  $H_0$  when  $H_0$  is not true  $\rightarrow \frac{\text{false neg.}}{\text{tot. negative}} = \beta$  (type II error)

Note: using misclassification error, we are giving the same weight to both kinds of error. There are cases when this is not correct, so we may need to weight differently the errors  $\rightarrow$  different cost

		true value	
		whatever path pineapple is that	
prediction	pizza	0	100
	w. dr. pineapple	1	0

Cost

→ move  $\alpha$  from 0.5

What happens when moving the threshold  $\hat{u}^*$  from the default of true value

		true -	true +
prediction	-	↑ ↓	↑ ↓
	+	↓ ↑	↓ ↑

for increasing  $\hat{u}^*$ :

- less false positive
- less true positive
- more false negative
- more true negative → higher specificity

proportion of predicted negative over the true negative  $1 - \alpha$

for decreasing  $\hat{u}^*$ :

- less false negative
- less true negative
- more false positive
- more true positive → higher sensitivity

proportion of predicted positive over true positive  $1 - \beta$

Our goal is to have the highest specificity and the highest sensitivity as possible. Unfortunately, increasing one usually means decreasing the other

To evaluate sensitivity and specificity and their changes when moving  $\hat{u}^*$ , we plot  $(1 - \text{specificity})$  versus sensitivity

↳ ROC curve (Receiver Operating Characteristic)

- we want the curve to be as 'top left' as possible
- intercept = random choice

## Lift curve

- provides a measure of the improvement of classification with a model w.r.t. classification by chance

E.g.: one is interested in sending advertisement to customer which buy MM. It costs money, so it is possible to send only  $N$  ads

- random choice: select  $N$  people randomly
- model-based: select the  $N$  people with highest  $\hat{\pi}$

		true value		
		-	+	
prediction	-	$n_{00}$	$n_{01}$	$n_{0.}$
	+	$n_{10}$	$n_{11}$	$N$
		$n_{.0}$	$n_{.1}$	$n$

$$\text{lift} = \frac{n_{11}/N}{n_{.1}/n}$$

?  
 it is the <sup>estm. of the</sup> expected improvement w.r.t. random choice

in the example  $\text{lift} = \frac{76/95}{93/268} \approx 2.17$

Extension to several categories

We have  $K > 2$  classes, we need to compute

$$\Pr[Y = k | X = x] = \hat{\pi}_k(x)$$

Obviously  $\sum_{k=0}^{K-1} \hat{\pi}_k(x) = 1$

Similarly to logistic regression

$$\log \frac{\hat{\pi}_k(x)}{\hat{\pi}_0(x)} = \eta_k(x) = \beta_0 + X\beta$$

So  $\frac{\hat{\pi}_k(x)}{\hat{\pi}_0(x)} = e^{\eta_k(x)}$  for  $k=1, \dots, K-1 \rightarrow \frac{\sum_{k=1}^{K-1} \hat{\pi}_k(x)}{\hat{\pi}_0(x)} = \sum_{k=1}^{K-1} e^{\eta_k(x)}$

Adding 1 on both sides

$$1 + \frac{\sum_{k=1}^{K-1} \hat{\pi}_k(x)}{\hat{\pi}_0(x)} = 1 + \sum_{k=1}^{K-1} e^{\eta_k(x)}$$

$$\frac{\hat{\pi}_0(x) + \sum_{k=1}^{K-1} \hat{\pi}_k(x)}{\hat{\pi}_0(x)} = 1 + \sum_{k=1}^{K-1} e^{\eta_k(x)} \rightarrow \hat{\pi}_0(x) = \frac{1}{1 + \sum_{k=1}^{K-1} e^{\eta_k(x)}}$$

Since

$$\frac{\hat{\pi}_k(x)}{\hat{\pi}_0(x)} = e^{\eta_k(x)}$$

$$\hat{\pi}_k \left( 1 + \sum_{k=1}^{K-1} e^{\eta_k(x)} \right) = e^{\eta_k(x)} \rightarrow \hat{\pi}_k(x) = \frac{e^{\eta_k(x)}}{1 + \sum_{k=1}^{K-1} e^{\eta_k(x)}}$$

This is called multivariate logistic model, and  $\eta_k(x)$  are estimated by fitting  $K-1$  logistic models, each of these models are comparing class  $k$  with the baseline class 0, conditional to  $y$  belongs to one of them

$$\begin{aligned} \log \frac{\Pr[Y=k | Y=0 \cup Y=k]}{\Pr[Y=0 | Y=0 \cup Y=k]} &= \log \frac{\frac{\Pr[Y=k \cap (Y=0 \cup Y=k)]}{\Pr[Y=0 \cup Y=k]}}{\frac{\Pr[Y=0 \cap (Y=0 \cup Y=k)]}{\Pr[Y=0 \cup Y=k]}} \\ &= \log \frac{\frac{\hat{\pi}_k(x)}{\hat{\pi}_k(x) + \hat{\pi}_0(x)}}{\frac{\hat{\pi}_0(x)}{\hat{\pi}_k(x) + \hat{\pi}_0(x)}} \\ &= \log \frac{\hat{\pi}_k(x)}{\hat{\pi}_0(x)} = \eta_k(x) \end{aligned}$$

The choice of class 0 as baseline is arbitrary, but the desired probabilities do not change

Alternative: multinomial logit model (multinomial regression)

- assume that  $\pi_0(x), \dots, \pi_{K-1}(x)$  are the parameters of a multinomial distribution (allocate  $n$  balls in  $K$  boxes)

$$\begin{aligned}
 f(y_0, \dots, y_{K-1}; \pi_0(x), \dots, \pi_{K-1}(x)) &= \\
 &= \Pr[Y_0 = y_0 \wedge \dots \wedge Y_{K-1} = y_{K-1}] \\
 &= \frac{n!}{y_0! \dots y_{K-1}!} \pi_0(x)^{y_0} \times \dots \times \pi_{K-1}(x)^{y_{K-1}}
 \end{aligned}$$

- we estimate  $\pi_0(x), \dots, \pi_{K-1}(x)$  by maximizing the log-likelihood

$$\begin{aligned}
 \ell(\tilde{\pi}) &= \sum_{k=0}^{K-1} y_k \log \tilde{\pi}_k(x) \\
 &\hookrightarrow \tilde{\pi}_0, \dots, \tilde{\pi}_{K-1}
 \end{aligned}$$