



# UiO • Matematisk institutt

Det matematisk-naturvitenskapelige fakultet

**STK-4051/9051 Computational Statistics Spring 2021  
Chaper 2**

Instructor: Odd Kolbjørnsen, [oddkol@math.uio.no](mailto:oddkol@math.uio.no)



# Optimization

- Focus maximum likelihood
  - But methods are general
- Different settings
  - Continuous vs discrete
  - One vs multi-dimensional
  - Unconstrained vs constrained
    - Common:  $y \sim N(\mu, \sigma^2)$ ,  $\mu$  – unconstrained,  $\sigma^2 > 0$
- Can we compute the derivative analytically?

$$\max_{\theta} L(\theta | y)$$

# One dimensional ML, Newton's method

- Common to consider log likelihood:

- $\underset{\theta}{\operatorname{argmax}} L(\theta | \mathbf{y}) = \underset{\theta}{\operatorname{argmax}} \underbrace{\log(L(\theta | \mathbf{y}))}_{\ell(\theta | \mathbf{y}) \text{ or just } \ell(\theta)}$

*So common that people usually do not mention that this is what they use*

$$\ell(\theta) \approx \ell(\theta^*) + (\theta - \theta^*)\ell'(\theta^*) + \frac{1}{2}(\theta - \theta^*)^2\ell''(\theta^*)$$

$$\ell(\theta^*) + (\theta - \theta^*)s(\theta^*) - \frac{1}{2}(\theta - \theta^*)^2 J(\theta^*)$$

Taylor expansion  
around  $\theta^*$

Score function:  $s(\theta) = \ell'(\theta)$   
 Observed information:  $J(\theta) = -\ell''(\theta)$

- Solving the maximum of the approximation:

$$\theta = \theta^* + \frac{s(\theta^*)}{J(\theta^*)} = \theta^* - \frac{\ell'(\theta^*)}{\ell''(\theta^*)}$$

# Example $\mathbb{R}$

$$L(\mu) = \prod_{i=1}^n \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left\{-\frac{1}{2}\left(\frac{x_i - \mu}{\sigma}\right)^2\right\} \quad \sigma \text{ known}$$

$$l(\mu) = \sum_{i=1}^n -\frac{1}{2} \log 2\pi - \frac{1}{2} \log \sigma^2 - \frac{1}{2}\left(\frac{x_i - \mu}{\sigma}\right)^2$$

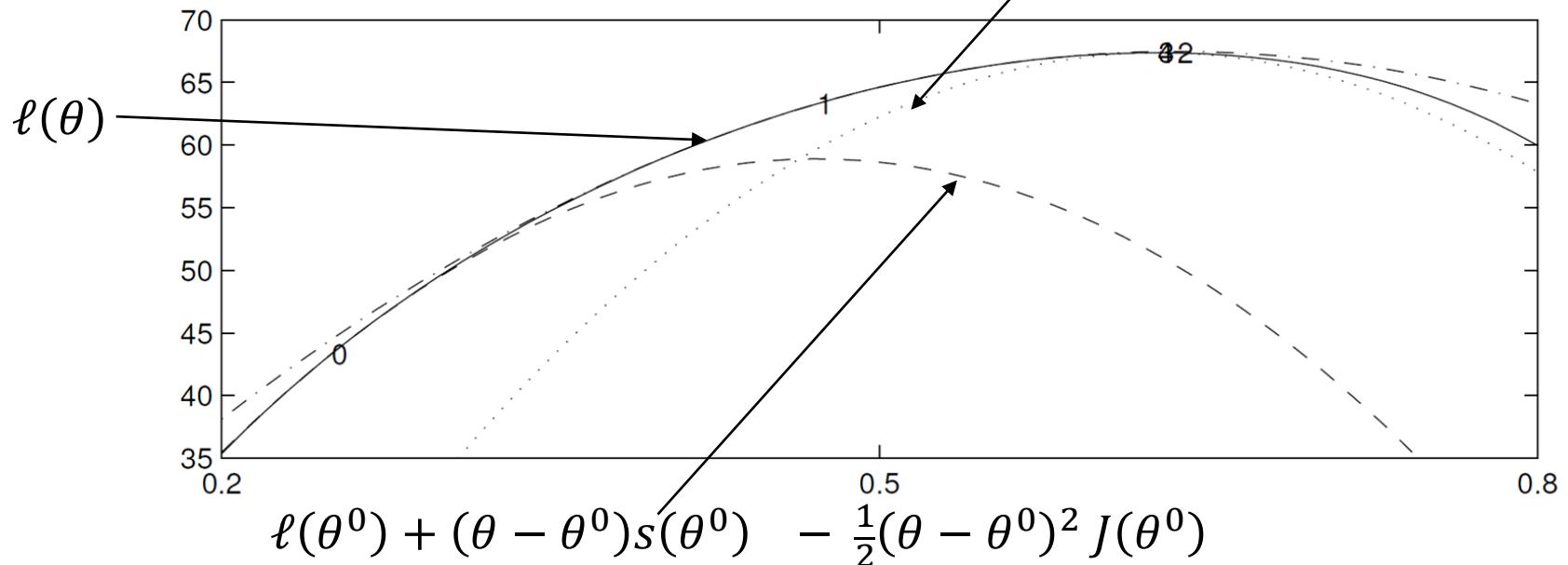
$$s(\mu) = l'(\mu) = \sum_{i=1}^n -0 - 0 - \frac{x_i - \mu}{\sigma^2} = \frac{1}{\sigma^2} \sum_{i=1}^n (x_i - \mu)$$

$$J(\mu) = -l''(\mu) = -s'(\mu) = \frac{-1}{\sigma^2} \sum_{i=1}^n -1 = \frac{n}{\sigma^2}$$

# Iterations in Newton's method

- $\theta^{(t+1)} = \theta^{(t)} + \frac{s(\theta^{(t)})}{J(\theta^{(t)})}$

$$\ell(\theta^1) + (\theta - \theta^1)s(\theta^1) - \dots$$



- $\theta^{(t+1)} = \theta^{(t)} + J(\theta^{(t)})^{-1} s(\theta^{(t)})$

# Multidimensional extension

- Common to consider log likelihood:

$$\operatorname{argmax}_{\theta} \ell(\boldsymbol{\theta}) = \operatorname{argmax}_{\theta} L(\boldsymbol{\theta} | \mathbf{y}) = \operatorname{argmax}_{\theta} \log(L(\boldsymbol{\theta} | \mathbf{y}))$$

$$\begin{aligned}\ell(\boldsymbol{\theta}) &\approx \ell(\boldsymbol{\theta}^*) + (\boldsymbol{\theta} - \boldsymbol{\theta}^*)\ell'(\boldsymbol{\theta}^*) + \frac{1}{2}(\boldsymbol{\theta} - \boldsymbol{\theta}^*)^T \mathbf{H}(\boldsymbol{\theta}^*)(\boldsymbol{\theta} - \boldsymbol{\theta}^*) \\ &= \ell(\boldsymbol{\theta}^*) + (\boldsymbol{\theta} - \boldsymbol{\theta}^*)^T \mathbf{s}(\boldsymbol{\theta}^*) - \frac{1}{2}(\boldsymbol{\theta} - \boldsymbol{\theta}^*)^T \mathbf{J}(\boldsymbol{\theta}^*)(\boldsymbol{\theta} - \boldsymbol{\theta}^*)\end{aligned}$$

Score function:  $\mathbf{s}(\boldsymbol{\theta}) = \nabla \ell(\boldsymbol{\theta}) = \frac{\partial}{\partial \boldsymbol{\theta}} \ell(\boldsymbol{\theta})$   $p$  - vector

Observed information:  $\mathbf{J}(\boldsymbol{\theta}) = -\nabla^2 \ell(\boldsymbol{\theta}) = \frac{\partial^2}{\partial \boldsymbol{\theta}^2} \ell(\boldsymbol{\theta})$   $p \times p$  - matrix

- Solving the maximum of the approximation:

$$\boldsymbol{\theta} = \boldsymbol{\theta}^* + \mathbf{J}(\boldsymbol{\theta}^*)^{-1} \mathbf{s}(\boldsymbol{\theta}^*) = \boldsymbol{\theta}^* - \mathbf{H}(\boldsymbol{\theta}^*)^{-1} \nabla \ell(\boldsymbol{\theta}^*)$$

# Example $\mathbb{R}^p$

$$L(\mu) = \prod_{i=1}^n \frac{1}{\sqrt{(2\pi)^p |\Sigma|}} \exp\left\{-\frac{1}{2}(x_i - \mu)^T \Sigma^{-1} (x_i - \mu)\right\} \quad \Sigma \text{ known}$$

$$l(\mu) = \sum_{i=1}^n -\frac{p}{2} \log 2\pi - \frac{1}{2} \log |\Sigma| - \frac{1}{2}(x_i - \mu)^T \Sigma^{-1} (x_i - \mu)$$

$$s(\mu) = \nabla l(\mu) = \sum_{i=1}^n \Sigma^{-1} (x_i - \mu) = \Sigma^{-1} \sum_{i=1}^n (x_i - \mu)$$

$$J(\mu) = -\nabla^2 l(\mu) = -\sum_{i=1}^n -\Sigma^{-1} = n\Sigma^{-1} = \left(\frac{1}{n}\Sigma\right)^{-1}$$

# Stopping criteria

- Absolute convergence
  - $|x^{(t+1)} - x^{(t)}| < \epsilon$  or  $\|x^{(t+1)} - x^{(t)}\| < \epsilon$
  - If  $x$  is large this might iterate too long
- Relative convergence
  - $\frac{|x^{(t+1)} - x^{(t)}|}{|x^{(t)}|} < \epsilon$  or  $\frac{\|x^{(t+1)} - x^{(t)}\|}{\|x^{(t)}\|} < \epsilon$
  - Unstable if  $|x^{(t)}|$  is small
    - usually not a problem in a multivariate setting
- After  $N$  iterations (use as additional criteria)
  - If not converged do not trust result
  - There is in general no theorem that tells you in advance how many iterations you need
  - Try different methods and starting points

# Fisher scoring and ascent algorithms

- Newton's method require  $\ell''(\theta) < 0$  or  $J(\theta) > 0$   
Multivariate:  $\mathbf{J}(\theta)$  need to be positive definite
- Note:  $\mathbf{J}(\theta)$  is stochastic (depend on data)
- $\mathbf{I}(\theta) = E[\mathbf{J}(\theta)]$  is the **expected information matrix**
- Can show:  $\mathbf{I}(\theta) = \text{Var}[\mathbf{s}(\theta)]$ , **always** positive (semi-)definite
- **Fisher scoring algorithm:**

$$\theta^{(t+1)} = \theta^{(t)} + [\mathbf{I}(\theta^{(t)})]^{-1} \mathbf{s}(\theta^{(t)})$$

- Will typically be more stable than Newton's method
- Can be both computationally and analytically easier
- Generalized linear models (STK3100/4100):  $\mathbf{I}(\theta) = \mathbf{J}(\theta)$ .
- Alternative: **Ascent** algorithms

$$\theta^{(t+1)} = \theta^{(t)} + \alpha^{(t)} \mathbf{s}(\theta^{(t)})$$

By choosing  $\alpha^{(t)}$  small enough, decrease in likelihood value can be avoided.

**Example:**  $I(\mu) = E(J(\mu)) = \text{Var}(s(\mu))$

$$s(\mu) = \Sigma^{-1} \sum_{i=1}^n (x_i - \mu)$$

$$J(\mu) = \left( \frac{1}{n} \Sigma \right)^{-1}$$

$$1 \quad E(J(\mu)) = E\left(\left(\frac{1}{n} \Sigma\right)^{-1}\right) = \left(\frac{1}{n} \Sigma\right)^{-1}$$

$$\begin{aligned} 2 \quad \text{Var}(s(\mu)) &= \text{Var}\left(\Sigma^{-1} \sum_{i=1}^n (x_i - \mu)\right) = \sum_{i=1}^n \Sigma^{-1} \text{Var}(x_i - \mu) \Sigma^{-1} \\ &= \sum_{i=1}^n \Sigma^{-1} \Sigma \Sigma^{-1} = n \Sigma^{-1} \\ &= \left(\frac{1}{n} \Sigma\right)^{-1} \end{aligned}$$

Independent observations

# Gauss-Newton method

- Assume we have a model

$$Y_i = f(\mathbf{z}_i; \boldsymbol{\theta}) + \varepsilon_i$$

and want to maximize  $g(\boldsymbol{\theta}) = -\sum_{i=1}^n (y_i - f(\mathbf{z}_i; \boldsymbol{\theta}))^2$

- Newton's method: Approximate  $g(\boldsymbol{\theta})$
- Gauss-Newton: Approximate  $f(\mathbf{z}_i; \boldsymbol{\theta})$ :

$$\tilde{f}(\mathbf{z}_i; \boldsymbol{\theta}; \boldsymbol{\theta}^{(t)}) \approx f(\mathbf{z}_i; \boldsymbol{\theta}^{(t)}) + (\boldsymbol{\theta} - \boldsymbol{\theta}^{(t)})^\top \nabla_{\boldsymbol{\theta}} f(\mathbf{z}_i, \boldsymbol{\theta}^{(t)})$$

- Gauss-Newton step: Maximize

$$\tilde{g}(\boldsymbol{\theta}) = -\sum_{i=1}^n (y_i - \tilde{f}(\mathbf{z}_i; \boldsymbol{\theta}; \boldsymbol{\theta}^{(t)}))^2$$

$$= -\sum_{i=1}^n [y_i - f(\mathbf{z}_i; \boldsymbol{\theta}^{(t)}) + (\boldsymbol{\theta} - \boldsymbol{\theta}^{(t)})^\top \nabla_{\boldsymbol{\theta}} f(\mathbf{z}_i, \boldsymbol{\theta}^{(t)})]^2$$

- Solution

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} + [(\mathbf{A}^{(t)})^\top \mathbf{A}^{(t)}]^{-1} (\mathbf{A}^{(t)})^\top [\mathbf{y} - \mathbf{f}(\mathbf{z}; \boldsymbol{\theta}^{(t)})]$$

$$\mathbf{f}(\mathbf{z}; \boldsymbol{\theta}) = \begin{bmatrix} f(\mathbf{z}_1; \boldsymbol{\theta}) \\ \vdots \\ f(\mathbf{z}_n; \boldsymbol{\theta}) \end{bmatrix}$$

$$\mathbf{A}^{(t)} = \begin{bmatrix} \nabla_{\boldsymbol{\theta}} f(\mathbf{z}_1, \boldsymbol{\theta}^{(t)}) \\ \vdots \\ \nabla_{\boldsymbol{\theta}} f(\mathbf{z}_n, \boldsymbol{\theta}^{(t)}) \end{bmatrix}$$

$n \times p$

- Advantage: Only need first derivatives!

# Other optimization methods

- Newton-type methods require derivatives
- Secant methods: Replace  $J(\theta) = -\ell''(\theta)$  by finite difference approximation
- Fixed-point methods ( $\max_x g(x)$ )
  - Find function  $G(x)$  such that  $G(x) = x \Leftrightarrow g'(x) = 0$
  - Use updating scheme  $x^{(t+1)} = G(x^{(t)})$
  - Obvious choice:  $G(x) = \alpha g'(x) + x \Rightarrow x^{(t+1)} = x^{(t)} + \alpha g'(x^{(t)})$
  - Requirements for convergence:
    - 1  $x \in [a, b] \Rightarrow G(x) \in [a, b]$
    - 2  $|G(x_1) - G(x_2)| \leq \lambda |x_1 - x_2|$  for all  $x_1, x_2 \in [a, b]$  for some  $\lambda \in (0, 1)$ .
- Newton-type methods can be seen as special cases of fixed point methods

# Example fixed point

- Maximize  $g(x) = x \log(x) - x + 0.5x^2$ ,  $g'(x) = \log(x) + x$
- Possible choices of  $G$ :

$$G_1(x) = g'(x) + x = \log(x) + 2x$$

$$G_2(x) = -\log(x)$$

$$G_3(x) = \exp(-x)$$

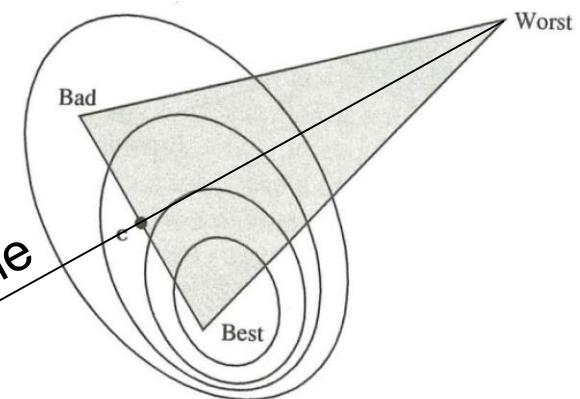
$$G_4(x) = (x + \exp(-x))/2$$

- `fixed_point_example.R`

# Nelder - Mead

- Starts with  $p + 1$  distinct points  
 $\mathbf{x}_1, \dots, \mathbf{x}_{p+1}$
- Points ranked through  
 $g(\mathbf{x}_1), \dots, g(\mathbf{x}_{p+1})$
- $\mathbf{x}_{best}$  and  $\mathbf{x}_{worst}$  best and worst points
- Calculate  $\mathbf{c} = \frac{1}{p} \left[ \sum_{i=1}^{p+1} \mathbf{x}_i - \mathbf{x}_{worst} \right]$
- Find new value  $\mathbf{x}_r = \mathbf{c} + \alpha(\mathbf{c} - \mathbf{x}_{worst})$ ,  
replace with  $\mathbf{x}_{worst}$
- Require no derivatives

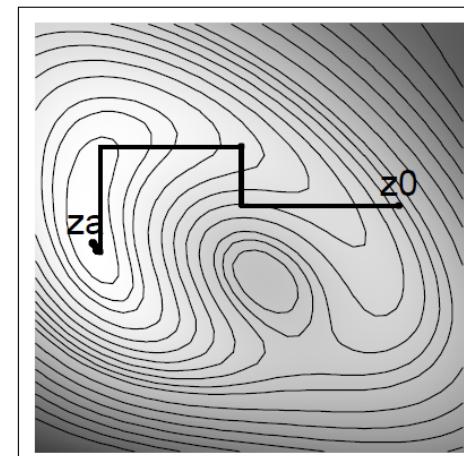
$\mathbf{x}_r$  somewhere along this line



If you do not find improvement shrink all points towards best

# Gauss- Seidel

- Aim: maximize  $g(\theta)$ ,  $\theta = (\theta_1, \dots, \theta_p)$
- Procedure: For  $j = 1, \dots, p$ ,
  - Maximize  $g(\theta)$  with respect to  $\theta_j$  keeping the other  $\theta_k$ 's fixed
- Reduce the multivariate problem to many univariate problems



*Pick your favorite 1D optimization*

# BFGS-algorithm

## Broyden–Fletcher–Goldfarb–Shanno

- Quasi-Newton (variable metric) method (argmax  $g(x)$ )

$$x_{k+1} = x_k - \alpha_k M_k^{-1} \nabla g(x_k)$$

- $M_k$  is an approximation to the Hessian
- $\alpha_k$  obtained by line-search
- Do a rank 1 update of  $M_k$  to  $M_{k+1}$  using quantities computed during iterations (see book)
- Note: even though  $x_k$  converges,  
 $M_k$  may not converge to Hessian in optimum

# optim in R

```
optim(par, fn, gr = NULL, ...,
       method = c("Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN",
                  "Brent"),
       lower = -Inf, upper = Inf,
       control = list(), hessian = FALSE)
```

- Nelder-Mead: Default. Robust, but can be slow.
- BFGS:
  - $\mathbf{x}^{t+1} = \mathbf{x}^{(t)} - (\mathbf{M}^{(t)})^{-1} \mathbf{g}'(\mathbf{x}^{(t)})$ ,  $\mathbf{M}^{(t)}$  approximation of  $\mathbf{g}''(\mathbf{x}^{(t)})$
  - $\mathbf{M}^{(t)}$  updated by a low-rank operation
- CG (Conjugate gradient): Optimize along gradient direction (iteratively).
- L-BFGS-B: Modification of BFGS to allow for constraints
- SANN: Simulated annealing (to be covered later)
- Brent: One-dimensional method

# Recursive approaches

- Optimisation of  $g(\mathbf{x})$
- Iterative approach:  $\mathbf{x}^{(t+1)} = T(\mathbf{x}^{(t)})$
- Stochastic iterative approach:  $\mathbf{x}^{(t+1)} = T(\mathbf{x}^{(t)}, \boldsymbol{\varepsilon}^{(t+1)})$ 
  - $\mathbf{x}^{(t+1)}$  only depend on  $\mathbf{x}^{(t)}$  and not the previous values
  - This is called a **Markov process**
  - If  $\mathbf{x}^{(t)}$  is discrete: **Markov chain** (STK2030)

# Brief review of Markov chains

- Consider a **stochastic** sequence  $X^{(t)}$ ,  $t = 0, 1, \dots$
- $X^{(t)} \in S$ , a finite (or countable) set
- In general:

$$\begin{aligned} P(X^{(0)}, X^{(1)}, X^{(2)}, \dots, X^{(n)}) \\ = P(X^{(0)})P(X^{(1)} | X^{(0)})P(X^{(2)} | X^{(0)}, X^{(1)}) \dots P(X^{(n)} | X^{(0)}, X^{(1)}, \dots, X^{(n-1)}) \end{aligned}$$

- Markov assumption:

$$P(X^{(t)} | X^{(0)}, X^{(1)}, \dots, X^{(t-1)}) = P(X^{(t)} | X^{(t-1)})$$

- Denote  $P_{ij}^t = P(X^{(t)} = j | X^{(t-1)} = i)$ , defines a **transition matrix**
- Time-homogeneous Markov chain:  $P_{ij}^t = P_{ij}^1$  for all  $t$
- A Markov chain is **irreducible** if any state  $j \in S$  can be reached from any state  $i \in S$  in a finite number of transitions.

## Next time:

- Iterative re-weighted least square
- ADMM
  - Lasso example
- Combinatorial optimization (chapter 3)
- Exercise
  - Q and A