

# Rules for determinants.

$\vec{A}$  is  $n \times n$

•1 If all elements in a row (column) are 0, then  $|\vec{A}| = 0$ .

•2  $|\vec{A}'| = |\vec{A}|$

Elementary  
row  
operations

•3 Multiply all elements in a row (column) by  $\alpha \Rightarrow |\vec{A}|$  is also multiplied by  $\alpha$ .

•4 If two rows (columns) of  $\vec{A}$  are interchanged, the determinant changes sign.

•5 If we multiply a row (a column) by a factor  $\alpha$  and add it to another row (another column),  $|\vec{A}|$  is unchanged.

•6 If two of the rows (columns) of  $\vec{A}$  is proportional  $\Rightarrow |\vec{A}| = 0$

Ex  $\begin{vmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 1 & 0 & 1 \end{vmatrix} \xrightarrow{\text{Rule 5}} \begin{vmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{vmatrix} \xrightarrow{\text{Rule 1}} 0$

comparing  $\neq$  to real numbers and absolute value.

$\neq |\alpha \beta| = |\alpha| |\beta|$

$|\vec{A} \vec{B}| = |\vec{A}| |\vec{B}|$

$|\alpha \vec{A}| = \alpha^n |\vec{A}|$

$|\vec{A} + \vec{B}| \neq |\vec{A}| + |\vec{B}|$

$|\alpha + \beta| \neq |\alpha| + |\beta|$

$\vec{A}^{-1}$  exists  $\Leftrightarrow |\vec{A}| \neq 0$ .

$\alpha^{-1}$  exists if  $|\alpha| \neq 0$ .

Expansion by cofactors. more formal.

$$\vec{|A|} = a_{i1} C_{i1} + a_{i2} C_{i2} + \dots + a_{in} C_{in} \Rightarrow \text{expansion of } \vec{|A|} \text{ along the } i\text{-th row}$$

$C_{i1}, C_{i2}, \dots, C_{in}$  are the cofactors of  $a_{i1}, a_{i2}, \dots, a_{in}$ .

$$C_{ij} = \begin{vmatrix} a_{11} & a_{12} & \dots & a_{1j} & \dots & a_{1n} \\ a_{21} & & & & & \\ \vdots & & & & & \\ a_{i1} & \dots & a_{ij} & \dots & a_{in} \\ \vdots & & & & & \\ a_{n1} & \dots & a_{nj} & \dots & a_{nn} \end{vmatrix} \cdot (-1)^{i+j}$$

expansion along the  $j$ -column:

$$\vec{|A|} = a_{1j} C_{1j} + \dots + a_{nj} C_{nj}$$

Ex.  $\vec{|A|} = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$  expansion along the 2nd row

$$+ a_{21} \cdot (-1)^3 \begin{vmatrix} a_{12} & a_{13} \\ a_{32} & a_{33} \end{vmatrix} + a_{22} \cdot (-1)^4 \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} + a_{23} \cdot (-1)^5 \begin{vmatrix} a_{11} & a_{12} \\ a_{31} & a_{32} \end{vmatrix}$$

or simply  $a_{21} C_{21} + a_{22} C_{22} + a_{23} C_{23}$

Now think about:  $a_{11} C_{21} + a_{12} C_{22} + a_{13} C_{23} = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{11} & a_{12} & a_{13} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = 0$

$\vec{|A|}$  is  $n \times n$

$$\vec{|A|} = \begin{cases} \vec{|A|} & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

$$a_{1i} C_{1j} + a_{2i} C_{2j} + \dots + a_{ni} C_{nj} = \begin{cases} \vec{|A|} & \text{if } i=j \\ 0 & \text{if } i \neq j \end{cases}$$

## Inverse

•  $\vec{A}$  has an inverse  $\iff |\vec{A}| \neq 0$ .

Proof. necessity:  $\vec{A} \vec{A}^{-1} = \vec{I} \implies \cancel{\vec{A} \vec{A}^{-1}} = \vec{I} \implies |\vec{A} \vec{A}^{-1}| = |\vec{I}|$

$$\implies |\vec{A}| |\vec{A}^{-1}| = |\vec{I}| = 1 \implies |\vec{A}| \neq 0.$$

sufficiency: if  $|\vec{A}| \neq 0$ , we could construct  $\vec{A}^{-1} = \dots$

• The inverse of  $\vec{A}$  is unique, if it exists:

Proof. Let's say  $\vec{A}$  has two inverses:  $\vec{X}$  and  $\vec{Y}$ .

$$\vec{Y} = \vec{I} \vec{Y} = (\vec{X} \vec{A}) \vec{Y} = \vec{X} (\vec{A} \vec{Y}) = \vec{X} \vec{I} = \vec{X}.$$

## Det. of Inverse.

$\vec{A} \vec{X} = \vec{X} \vec{A} = \vec{I}$  then,  $\vec{A}$  and  $\vec{X}$  are inverses of each other.

But in practice, either  $\vec{A} \vec{X} = \vec{I}$  or  $\vec{X} \vec{A} = \vec{I}$  suffices for  $\vec{A}$  and  $\vec{X}$  to be inverse of each other.

Proof (Part): Let's say  $\vec{A} \vec{X} = \vec{I}$ , then  $|\vec{A}| |\vec{X}| = |\vec{I}| = 1$ , then  $|\vec{A}| \neq 0 \implies \vec{A}^{-1}$  exists.

$$\text{Then } \vec{A}^{-1} \vec{A} \vec{X} = \vec{A}^{-1} \vec{I} \implies \vec{X} = \vec{A}^{-1}.$$

Ex. find the inverse of  $\vec{A}$  if  $\vec{A} - \vec{A}^2 = \vec{I}$ .

$$\vec{A} (\vec{I} - \vec{A}) = \vec{I} \implies \vec{I} - \vec{A} = \vec{A}^{-1}.$$

## Properties.

$\vec{A}$  and  $\vec{B}$  are invertible  $n \times n$

(1)  $\vec{A}^{-1}$  is invertible.  $(\vec{A}^{-1})^{-1} = \vec{A}$ .

(2)  $\vec{A} \vec{B}$  is invertible  $(\vec{A} \vec{B})^{-1} = \vec{B}^{-1} \vec{A}^{-1}$ .

(3)  $\vec{A}'$  is invertible.  $(\vec{A}')^{-1} = (\vec{A}^{-1})'$

$$(4) (c\vec{A})^{-1} = \frac{1}{c} \vec{A}^{-1}, \text{ whenever } c \neq 0, \text{ real number.}$$

The General formula for inverse.

$\vec{A}$  is invertible. ( $|\vec{A}| \neq 0$ )

$$\vec{A}^{-1} = \frac{1}{|\vec{A}|} \cdot \underbrace{\text{adj}(\vec{A})}_{\text{the adjugate matrix of } \vec{A}}.$$

$$\text{adj}(\vec{A}) = \begin{pmatrix} C_{11} & C_{21} & \dots & C_{n1} \\ C_{12} & \dots & \dots & \vdots \\ \vdots & & & \vdots \\ C_{1n} & \dots & \dots & C_{nn} \end{pmatrix}$$

Or in human language. substitute every element by its cofactor, then transpose the whole thing.

~~Proof~~ Proof. want to prove  $\vec{A} \cdot \frac{1}{|\vec{A}|} \text{adj}(\vec{A}) = \vec{I}$ .

$$\frac{1}{|\vec{A}|} \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & \dots & \dots & \vdots \\ \vdots & & & \vdots \\ a_{n1} & \dots & \dots & a_{nn} \end{pmatrix} \begin{pmatrix} C_{11} & C_{21} & \dots & C_{n1} \\ C_{12} & \dots & \dots & \vdots \\ \vdots & & & \vdots \\ C_{1n} & \dots & \dots & C_{nn} \end{pmatrix} = \begin{pmatrix} |\vec{A}| & 0 & \dots & 0 \\ 0 & |\vec{A}| & \dots & 0 \\ \vdots & & \ddots & \vdots \\ 0 & \dots & \dots & |\vec{A}| \end{pmatrix} \frac{1}{|\vec{A}|} = \vec{I}.$$

Cramer's Rule. formally.

$$\vec{A}\vec{x} = \vec{b}, \text{ } n \times n.$$

$$\vec{D}_j = \begin{pmatrix} a_{11} & \dots & b_1 & \dots & a_{1n} \\ \vdots & & \vdots & & \vdots \\ a_{n1} & \dots & b_n & \dots & a_{nn} \end{pmatrix}$$

↓  
j-th column.

$\vec{A}\vec{x} = \vec{b}$  has unique solution  $\Leftrightarrow \vec{A}$  is invertible / nonsingular ( $|\vec{A}| \neq 0$ )

$$x_1 = \frac{|\vec{D}_1|}{|\vec{A}|}, \quad x_2 = \frac{|\vec{D}_2|}{|\vec{A}|}, \quad \dots, \quad x_n = \frac{|\vec{D}_n|}{|\vec{A}|}$$