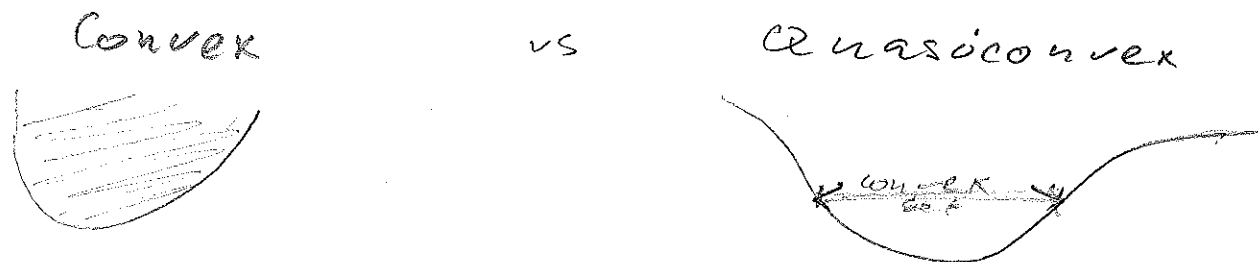



Quasiconcave / quasiconvex functions



- * Fill up with water; the water is a convex set.
- * Equivalent, but a bit more involved: For any level c :
 - Fill up to level c 
 - The water is a convex set

- For any level c :
- Fill up to level c
 - The water surface (bird's view!) is a convex set.

So:

This set is convex:

$$\{(z, \vec{x}) \in \mathbb{R}^{n+1}; f(\vec{x}) \leq z\}$$

Def I: f quasiconvex if:
 These sets are convex:
 $\{\vec{x} \in \mathbb{R}^n; f(\vec{x}) \leq z\}$
 for every z !

The respective definition requires the connecting line to be above the graph whenever we pick two points that are:

convex
 above (or on)
 the graph

quasiconvex
 above (or on) the graph
 AND at same (vertical)
 level.

In particular, every convex function is also quasiconvex.

This definition is convenient to show that
the max of two quasiconvex functions is
quasiconvex [but: the sum need not be!]

But let us turn to quasiconcave, as you
probably see more of those:

Def. f quasiconcave if $-f$ is quasiconvex
(Follows: max {two quasiconcaves} is quasiconcave)

Probably this is easier to relate to microeconomics:

Def II: A function f defined on a convex set S
is quasiconcave if for any two $\vec{u} \neq \vec{v}$ in S ,
any $\lambda \in (0,1)$ we have

$$f(\lambda \vec{u} + (1-\lambda) \vec{v}) \geq \min \{ f(\vec{u}), f(\vec{v}) \}$$

Utility interpret.: a weighted avg. is better than the worst. (or equal)

or: moving towards a better vector,

improves from step one. (No "one step back
in order to get two
steps forward")

Strict: \geq holds with " $>$ ".

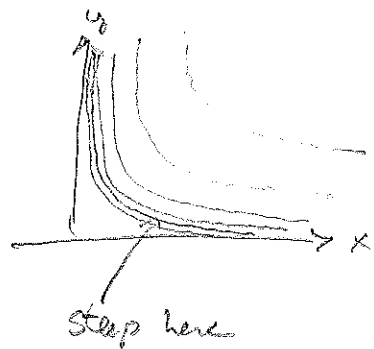
(Note $\vec{u} \neq \vec{v}$ assumed, and $\lambda \notin \{0,1\}$)

Quasiconcavity is preserved under increasing transformations.

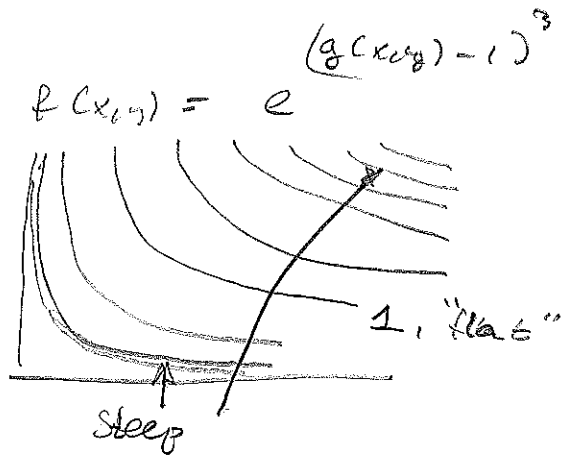
Strict quasiconcavity: under strictly incr. transfor.

Ex:

Cobb-Douglas $g(x,y)$



Concave



Quasiconcave.

Same level curves,
different levels.

Remember: concave

$$f = h(g(x,y))$$

↑
incr

is concave

quasiconcave

$$f(h(g(x,y)))$$

↑
increasing \Rightarrow quasi-concave!

is quasiconcave.

Def: Quasilinear: both quasiconcave and quasiconvex.

Ex: Any monotonous function of a single variable. (could have jumps!)

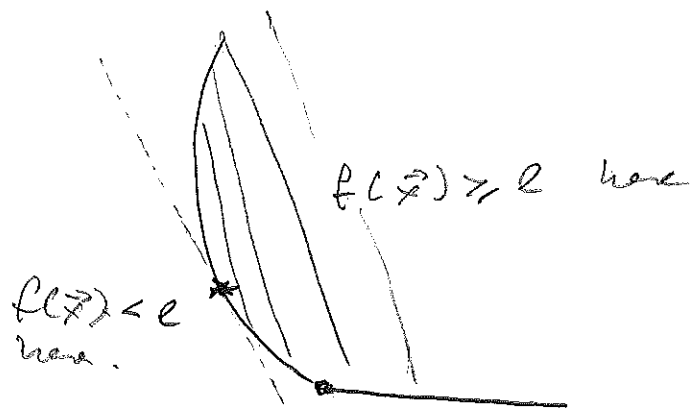
Quasiconcave functions need not be "nice" at all. Ex: let $g(\vec{x})$ be Cobb-Douglas,

and let

$$f(\vec{x}) = \begin{cases} g(\vec{x}) & \text{if } g(\vec{x}) < 1 \\ \text{[draw random } i \in [1, 2] \text{ for each } \vec{x} \text{ s.t. } g(\vec{x}) = 1] \\ g(\vec{x}) + 2 & \text{if } g(\vec{x}) \in (1, 2) \\ \text{[draw } \dots \in [4, 5] \text{ if } g(\vec{x}) = 2] \\ g(\vec{x}) + 5 & \text{if } g(\vec{x}) > 2 \end{cases}$$

Nevertheless, some characterizations for C^2/C^1 functions are interesting.

Preliminary:
($\vec{x} \in \mathbb{R}^2$ on the sketch)



Constrain f to the dotted line. The maximum subject to that line, is the * point!

In fact: if for any such tangent [touch the cusp at • !]

we have max @ tangency point, then f is quasiconcave!

C^2 characterization for strict quasiconcavity.

The tangent hyperplane is now orthogonal to ∇f . Let $\vec{H} = \vec{H}(z)$ be the Hessian.

Fact: if for every \vec{z}^* we have

$\vec{H}(z^*)$ pos. def subject to the constraint $\vec{p}^T \vec{z} = 0$

where $\vec{p}^T = \nabla f(z^*)$,

then f is strictly quasiconcave.

Do we have a " \Leftrightarrow "? No. \vec{H} and ∇f could hit zero.

→ Sufficient: $(-1)^r b_r > 0$, $r = 2, \dots, n$

where $b_n = \begin{pmatrix} 0 & \nabla f(x^*) \\ \nabla f(x^*)^T & \vec{H}(x^*) \end{pmatrix}$

and b_r is the $(r+1) \times (r+1)$ leading principal minor.

Ex: $f(x,y) = xy$, opt = (a) $\{(x,y) ; x > 0, y > 0\}$

(b) $\{(x,y) ; y > 0 > x\}$

$\nabla f = (y, x)$

$$b_2 = \begin{vmatrix} 0 & y & x \\ y & 0 & 1 \\ x & 1 & 0 \end{vmatrix} = 2xy$$

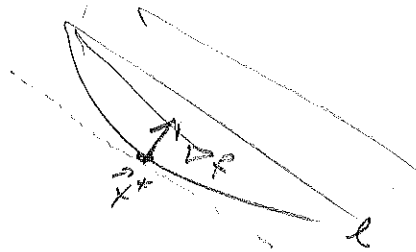
(a) $(-1)^2 b_2 > 0$, quasiconcave

(b) $(-1)^2 b_1 > 0$, quasiconvex

↳ # of constraints

[Could we have found a simpler method...?]

C' characterization



* f quasiconcave

\Leftrightarrow for any two \vec{x}, \vec{x}^* with $f(\vec{x}) \geq f(\vec{x}^*)$

we have $\nabla f(\vec{x}^*) (\vec{x} - \vec{x}^*) \geq 0$

* If furthermore $\nabla f(\vec{x}^*) (\vec{x} - \vec{x}^*) > 0$

except when $\vec{x} = \vec{x}^*$, then f

is strictly quasiconcave.

[Note: no " \Leftrightarrow "; counterex: $f(x) = x^3$ (at 0).]

Interpretation: Recall that

$\nabla f(\vec{x}^*) \frac{\vec{x} - \vec{x}^*}{\|\vec{x} - \vec{x}^*\|}$ is the

directional derivative in ^{the} direction

towards the "better" point \vec{x} .
(if more is better)

First step towards something better, improved!

(This does not say that f increases monotonously when moving from \vec{x}^* to \vec{x} :



Quasiconcave (quasiconvex) homogeneous
positive functions

Fact: Let f be defined on a convex cone K .
[recall: a cone satisfies that $\vec{x} \in K$
 $\forall \vec{x} \in K \forall t \geq 0$]

Suppose that $f(\vec{x}) > 0$ if $\vec{0} \neq \vec{x} \in K$,
[it will follow that $f(\vec{0}) = 0$ if
 f defined there]

and that f is (positive-) homogeneous
of degree $q > 0$: $f(t\vec{x}) = t^q f(\vec{x})$, all $t \geq 0$
all \vec{x} .

then:

* If f is quasiconcave and $q \in (0, 1]$

then f is concave.

* If f is quasiconvex and $q \geq 1$

then f is convex.

Exercise: Suppose we have proven the case $q=1$.

Why does the rest ($q \in (0, 1)$ resp $q > 1$)

follow? Show that!

$(\alpha=1)$

The proof: Fix $\vec{u} \in K, \vec{v} \in K$. Consider
 $f(\lambda \vec{u} + (1-\lambda) \vec{v})$.

Exercise: Show that everything is OK if $\vec{u} = \vec{0}$
or $\vec{v} = \vec{0}$!

The case $\vec{u} \neq \vec{0} \neq \vec{v}$, rough sketch:
 $\Rightarrow f(\vec{u}) \cdot f(\vec{v}) \geq 0$

Write \vec{u} as $\frac{f(\vec{u})}{f(\vec{v})} \cdot \frac{f(\vec{v}) \vec{u}}{f(\vec{v})}$. Then $f(\vec{u}) = f(\vec{u})$,
by homogeneity,
 $=: \vec{w}$

and $\lambda \frac{f(\vec{u})}{f(\vec{v})} \vec{w} + (1-\lambda) \vec{v}$ is a weighted sum
of \vec{w} and \vec{v} , that is:

$S \cdot (\lambda \vec{w} + (1-\lambda) \vec{v})$
 \downarrow
 $S = \lambda \frac{f(\vec{u})}{f(\vec{v})} + (1-\lambda)$ is the sum of weights.
weighted average, convex comb.

$f(\text{this}) = S f(\lambda \vec{w} + (1-\lambda) \vec{v})$ (homogeneity)

$\begin{cases} \leq S \max\{f(\vec{w}), f(\vec{v})\} & \text{if } f \text{ quasiconvex} \\ \geq S \min\{f(\vec{w}), f(\vec{v})\} & \text{if } f \text{ quasiconcave} \end{cases}$

Since $f(\vec{u}) = f(\vec{v})$, both the max and
the min equal $f(\vec{u}) = f(\vec{v})$

Now insert, and get $\lambda f(\vec{u}) + (1-\lambda) f(\vec{v})$.

Example $f(\vec{x}) = x_1^{a_1} \cdots x_n^{a_n}$ defined where
all $x_i > 0$,
where each $a_i > 0$, and $\sum_i a_i \leq 1$.
Concave.

This example highlights several crucial properties:

→ $g(\vec{x}) := \ln f(\vec{x}) = \sum_i a_i \ln x_i$ is the sum of concave
functions
Concave
positive scaling
of concaves

→ $f(\vec{x}) = e^{g(\vec{x})}$ exp increasing.

Recall: what transformations of a
concave/convex yield concave/convex/
quasiconcave/quasiconvex?

→ f is quasiconcave and homogeneous
of degree $\sum_i a_i \leq 1$, and $f > 0$ on the
set $\{\vec{x}; \text{all } x_i > 0\}$. ⇒ concave there.

(That f is even concave on $\{\vec{x}; \text{all } x_i \geq 0\}$:
continuity! But do not worry)

What else is more important ... ?

(To be discussed.)