

# Introduction to Stata - Session 2

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## Before we start

- Download auto.dta, auto.csv from course home page and save to your stata course folder.
- Open Stata: Either through kiosk.uio.no (using Internet Explorer) or directly from the computer
- Change your working directory to your stata course folder

# Outline of this session

- 1 Log and do-files
- 2 Preparing data
- 3 Data types - numeric or string
- 4 Naming, labeling and formatting variables
- 5 Adding and manipulating variables

## Numeric data types

As explained last time Stata stores numbers in different formats such as byte, int and float where float is the default data type and has about 7 digits of accuracy. To save memory you should store the data with as low accuracy as necessary. The command `-compress-` does the work for you. Using `auto.dta`

- . `compress`  
mpg was **int** now **byte**  
rep78 was **int** now **byte**  
trunk was **int** now **byte**  
turn was **int** now **byte**  
make was **str18** now **str17**  
(370 bytes saved)

## Do-file - make

- In the result window you see the commands for what you have done in a session.
- To store your commands in a do-file mark the desired ones, right click and press "Send to do-file editor".
- Save the do-file for later use.
- You can run the entire do-file again by writing do 'do-file name'

## Do-file - comments

To make it easier to understand what you have done include comments in your do-file.

- Begin the line with a `*` and stata ignores the full line.
- Place the comment in `/* */` delimiters. Allows comments over multiple lines.
- Place the comment after two forward slashes: `//` . Everything after the line is considered a comment
- Place the comment after three forward slashes which allows your command to run over multiple lines with comments on each line.

Note: `*` is the only one that works as input in the command window, the others only work in a do-file.

## Exercise

Make a do-file from this session inserting comments to explain where you think it is necessary.

All commands can be run from the do-file rather than from the comment window.

# Log-file

Stata can record your work in a log-file which contains what you type and what Stata produce in response in a smcl-file. smcl files needs to be opened in the viewer-window.

- The command `-log using filename-` specifies that (from then on) what you type and what Stata produces in response is stored in a log file.
- `-,` `replace-` tells Stata to replace the existing file if a file already exists with the same name.
- `-,` `append-` tells Stata to append the new log onto the existing log-file.
- `-log off-` tells Stata to take a break from logging.
- `-log on-` tells Stata to start logging again after the break.
- `-log close-` tells Stata to stop logging and close the log.



# Preparing data

The data editor for the auto.csv file looks like this:



The screenshot shows a 'Data Editor (Browse) - [Untitled]' window with a menu bar (File, Edit, View, Data, Tools) and a toolbar. The table has columns: mpg, cylinders, displacement, horsepower, weight, acceleration, year, origin, and name. The 'horsepower' column contains red text, while all other text is black.

	mpg	cylinders	displacement	horsepower	weight	acceleration	year	origin	name
1	18	8	307	130	3504	12	70	1	chevrolet chevelle malibu
2	15	8	350	165	3693	11.5	70	1	buick skylark 320
3	18	8	318	150	3436	11	70	1	plymouth satellite
4	16	8	304	150	3433	12	70	1	amc rebel sst
5	17	8	302	140	3449	10.5	70	1	ford torino
6	15	8	429	198	4341	10	70	1	ford galaxie 500
7	14	8	454	220	4354	9	70	1	chevrolet impala
8	14	8	440	215	4312	8.5	70	1	plymouth fury iii
9	14	8	455	225	4425	10	70	1	pontiac catalina
10	15	8	390	190	3850	8.5	70	1	amc ambassador dpl
11	15	8	383	170	3563	10	70	1	dodge challenger se
12	14	8	340	160	3609	8	70	1	plymouth 'cuda 340

- Black text means number.
- Red text means string.

Horsepower is stored as a string (text), while we know it is a number. ? indicates missing, while stata considers . to be the symbol for missing.

# Strings

Strings are good for ID's, but most of the time we do not want our data as strings. We cannot do our calculations with string variables and they take a lot of memory. Quick fix:

-gen namenewvariable = real(namestringvariable) -

Problem: variables that includes comma f.ex "130,00" is registered as a missing variable.

Alternative:

```
. destring horsepower, dpcomma replace ignore("?")
horsepower: characters ? removed; replaced as int
(5 missing values generated)
```

## Part of string

A string can contain multiple parts of information.

- The variable name in `auto.csv` both gives make and model.
- To extract part of the string you can use the following commands:
  - `word(variablename,wordnumber)` - is a function that gives a specific word number from the given variable.
  - `substr(varname,n1,n2)` - to take the string from the n1'st letter to the n2'st letter.

# Categorical string values

- Text in string value can put observations into categories: gender, car brand, country.
- The command `-encode varname, gen(nameofnewvar)`- preserves the information in the data as value labels.

## Encoded variables

The variable `foreign` seems to have the values "Foreign and Domestic" however if asking for description we see that it is stored as byte.

```
. list foreign in 52/54
```

	<b>foreign</b>
52.	<b>Domestic</b>
53.	<b>Foreign</b>
54.	<b>Foreign</b>

```
. desc foreign
```

variable name	storage type	display format	value label	variable label
<b>foreign</b>	byte	%8.0g	origin	<b>Car type</b>

# Encoded variables

```
. sum price if foreign=="Foreign"
```

```
type mismatch
```

```
r(109);
```

```
. sum price if foreign==Foreign
```

```
Foreign not found
```

```
r(111);
```

```
. sum price if foreign==1
```

Variable	Obs	Mean	Std. Dev.	Min	Max
price	22	6384.682	2621.915	3748	12990

## Encoded variables

```
. tab foreign
```

Car type	Freq.	Percent	Cum.
Domestic	<b>52</b>	<b>70.27</b>	<b>70.27</b>
Foreign	<b>22</b>	<b>29.73</b>	<b>100.00</b>
Total	<b>74</b>	<b>100.00</b>	

```
. tab foreign, nolabel
```

Car type	Freq.	Percent	Cum.
0	<b>52</b>	<b>70.27</b>	<b>70.27</b>
1	<b>22</b>	<b>29.73</b>	<b>100.00</b>
Total	<b>74</b>	<b>100.00</b>	

```
.
```

Stata relies on formats when displaying the data:

```
. list price in 1/2
```

	price
1.	4,099
2.	4,749

```
. format price %8.2f
```

```
. list price in 1/2
```

	price
1.	4099.00
2.	4749.00

where the `.2` specifies that we want "dot" to be the comma separator and we want two decimal. You can add "c" after the f if you want to separate thousands with a comma.



## Value labels

- The variable "origin" has value 1, 2 or 3.
- Information about the data set: 1=USA 2=Europa and 3=Japan.
- Can this information be included directly?

Attaching a variable (and value) label consist of two steps:

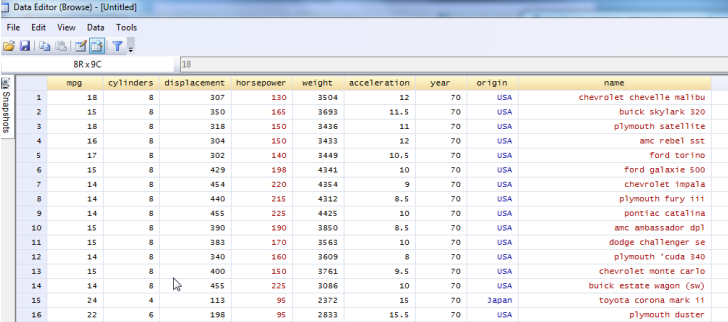
- ① Define a mapping from values to labels: a value label.
- ② Associate the value label (mapping) to the variable.

# Example value label

Use the commands: - label define *labelname* 1 "USA" 2 "Europe" 3  
"Japan" -

- label values origin *labelname* -

After:



	mpg	cylinders	displacement	horsepower	weight	acceleration	year	origin	name
1	18	8	307	130	3504	12	70	USA	chevrolet chevelle malibu
2	15	8	350	165	3693	11.5	70	USA	buick skylark 320
3	18	8	318	150	3436	11	70	USA	plymouth satellite
4	16	8	304	150	3433	12	70	USA	amc rebel sst
5	17	8	302	140	3449	10.5	70	USA	ford torino
6	15	8	429	198	4341	10	70	USA	ford galaxie 500
7	14	8	454	220	4354	9	70	USA	chevrolet impala
8	14	8	440	215	4312	8.5	70	USA	plymouth fury iii
9	14	8	455	225	4425	10	70	USA	pontiac catalina
10	15	8	390	190	3850	8.5	70	USA	amc ambassador dpl
11	15	8	383	170	3563	10	70	USA	dodge challenger se
12	14	8	340	160	3609	8	70	USA	plymouth 'cuda 340
13	15	8	400	150	3761	9.5	70	USA	chevrolet monte carlo
14	14	8	455	225	3086	10	70	USA	buick estate wagon (sw)
15	24	4	113	95	2372	15	70	Japan	toyota corona mark ii
16	22	6	198	95	2833	15.5	70	USA	plymouth duster

## Variable labels

It is also useful to document your data by attaching labels to variables.

- - label var varname "label text" -

# Adding variables

Two methods that work with different set of functions:

- Simple transformation of other variables use - generate-. The values of the variable are specified by = exp.

EX: generate  $price2 = price^2$

- -egen- works for functions that work across all observations. F.ex:
  - by foreign: egen maxprice = max(price)
  - egen meanyear = rowmean(year\*)

# Do it yourself

Use auto.dta:

- Generate a new variable with only the first word from the variable `make`. (i.e extract only the manufacturer)
- Use `encode` to create a new variable `manuf`
- Label the variable `rep78` with 1 "Poor" 2 "Fair" 3 "average" 4 "Good" 5 "Excellent".
- Label the variable `heavy` with " =1 if car is heavier than 4000 lbs"
- Label the variable `make` with " Make of car"

# Drop variables

Encode requires that you always make a new variable. You can either drop the extra variables or keep the desired ones.

- `drop varname1 varname2 ...`
- `keep varname1 varname2 ..`

# Variable naming

Smart naming of your variables help you use the command line efficiently.  
Choose your variables names such that you:

- Minimize typing.
  - no uppercase (Ex female rather than Female)
  - no underscore (year98 rather than year\_98)
- Can effectively use wildcards
  - regyr1, regyr2

Use variable labels to document

# Functions

When generating variables you can use functions and expressions.

Mathematical functions:

- Example take the logarithm:  $\text{gen } \ln_{\text{inc}} = \ln(\text{income})$
- `abs()`, `round()`, `sqrt()` (for absolute number, rounding and square root)

Random numbers:

- `runiform()` Return uniformly distributed random variates on the interval  $[0,1)$
- `rnormal()` returns standard normal random variates (i.e with mean 0 and standard deviation 1)

Probability distribution

- `normal()`, `ttail()`, `invttail()` and many more



## Missing variables

Note: Missing variables are stored as "." Stata deals with missing variables in different ways depending on the command:

- - generate - Stata treats a missing value as the largest possible value (e.g positive infinity) thus they are included when you use -generate heavy if weight *geq* 4000. Alternatives:
  - gen heavy=0  
replace heavy=1 if weight $\geq$ 4000 & weight!=.
  - generate byte heavy2 = weight  $\geq$  4000 if weight < .
- -Summarize - use all the available data.
- - Tabulate - by default missing values are excluded and percentages are based on the number of non missing values. Can include them by adding " , missing" to the command.
- - correlate - by default correlations are computed based on the number of pairs with non-missing data.
- - regress - if any of the variables listed after the regress command are missing, the observations missing that value(s) are excluded from the analysis.

# Sorting

- sort arranges the observations of the current data into ascending order based on the values of the variables in varlist.
- There is no limit to the number of variables in the varlist
- Missing numeric values are interpreted as being larger than any other number.
- If you want to use by varname: command, you need to first sort by that variable.

# Exercises

- Make a table of price and weight by whether the car is foreign or not.
- Define this as the label for rep78: "This is the frequency of repair record on a 1-5 scale, 1=Poor, 5=excellent".
- Generate a cross tabulation of repair and foreign status.
- Generate a cross tabulation of repair and foreign status with the cell frequency.
- Correlate mpg and weight
- Correlate mpg and weight separately by foreign status and test significance of correlation.

- tabulate the variable `manuf`
- Delete the variables `make2` and `manuf` by using the command `-drop-`
- rename the variable `manuf` `make` by using `-rename oldvarname newvarname`
- Drop observations with missing information on repair record of 78 by using `drop if varname >=.` (. to stata is stored as a large number)

## What you should have learned...

- Read in data in non-Stata formats
- Add and change variables (generate, replace)
- Be aware of the type of your variables
- Label your variables (label ...)
- Convert string to numeric and vice versa (destring, real(), encode)